

JAWS The Board Game Team Members Mr. Juul and Mr. Pickles

Student Letter – Proposal / Introduction & Overview

JAWS The Board Game is based on the famous film in which three men attempt to hunt down and kill a Great white Shark that has terrorized a small beach community. In this game, three people can play hunters and one person plays the shark. In a two-person version, one person is the shark, and one is a hunter. The object for the hunters is to move around Amity and locate the shark before it strikes again. All locations on the board are around water. If you play the shark, your job is to eliminate (eat) the other three players before they can catch you.

The Timeline

By February 25th we would like the rules, board concept, game pieces, and players motivations all worked out. We would like to have the concept art for the logo and Box finalized also (or at least a working version or isometric mock-up)

By March 25th we would like to have the box and rules completed fully and have a working version of the game made and play a few rounds to determine if it plays as it should. All cards and pieces and accessory items (pieces, dice, times, etc.) will be purchased and completed.

By April 1st Check in we would like to have all pieces, the board made, the box made, and have tested the game out at least one or two times.

By April 1st we'll have our one-page Web page made for the game as well

The Research

To research this game, I am reading two books about the making of the film JAWS in order to ascertain locations, accurate names, sizes, artwork and motivations. I plan on having a test run of the game with select friends and family members on April 7th. That way on April 8th I can tally results and make any necessary changes before Capstone on the 13th. Five Days to make changes is a short time, but I am confident it can be completed. I also reached out via email to Carl Gottlieb, co-writer of the script for JAWS. I found his email online, wrote up a treatment for what I am doing and sent it to him to solicit any feedback. I am awaiting results.

The Presentation

My partner and I planned on dressing as characters from the movie on Capstone night. We also wanted to have the JAWS theme playing from a small speaker at our

table. For the initial game round, instructions will be displayed on a laptop next to the board and also explained and demonstrated in person. While players are playing, anyone watching or wanting a turn will have the game play explained to them by myself or my assistant. Numbers will be given to each person wanting to play.

The Portfolio

My portfolio of work will consist of seven pieces I have created in class this year. I will have them printed and inside slip sleeves so visitors can browse it at their leisure. We both also plan to have business cards made with a link to my WIX website and showcasing all work uploaded onto my Digital Portfolio.